Active with AAC

DINOSAURS

T-rex, stegosaurus, brontosaurus…oh my! Some children love playing with dinosaurs. It can be a great way for you to model lots of language while parallel playing.

Get out the dinosaurs and go have fun!

CORE WORDS

Eat	I
Get	You
Go	It
Like	My
Look	Big
Need	Little
Want	Fast
There	Slow
Up	Colors

MATERIALS

Dinosaurs	You
Dinosaur	Child/Client
Accessories	AAC Device

Model It on the AAC Device

Modeling on your child's device is just "talking" using his/her language! When you say a word with your voice, also say it using your child's device. Look up the words that you are going model using WORD FINDER before you start playing. Start with one word and then add 1-2 words.

Reasons to Communicate	One Word	Two Words	Three (+) Words
Getting Wants/Needs Met (requesting objects/activities/ permission/attention, etc., directing action/to stop, request help)	Go You I Get Want Up Colors Put	You put I want Put on Want + (color) Go up Go in Get it It get	Don't eat me! I want + color Put it there Put it on I want big one Look green one It get on It get it
Exchange Information (share and show objects, confirm/deny, request information, etc.)	Look Like Need I You Put Eat There On Up Colors	Put on? I do/did You put Not need Don't want That slow It fast Look it Look + color Put there Up there	Don't get me It get(got) it! It's going up It eat(ing) it! Don't eat me! Go up there It go fast That one slow It up there! Look this green one It scare me
Social Closeness/Etiquette (greet, take turns, comment, etc.)	I You My Like Oh no! Do Big Little Scary	I like You do My turn It + color Oh no! Don't It get/got It big I'm scared It scary	I like this one! You do it! It is + color. Oh no! It eat it! That one is big! It is scary That one slow. It scared me It runs fast!

Tips to Engage, Expand, and Succeed:

- Get the dinosaurs, the mountain, the trucks, and the people out! Keep your actions and communication natural while playing. Make the dinosaurs go up and down the mountain, make them go in and out of things around you. They can run and chase each other. They may even try to each other! Here are some ideas of language to target while playing:
  - Concepts: **big/little**, **fast/slow**, **up/down**, **colors**
    - Talk about the **big** and **little** dinosaurs. Which one is **fast**? Which dinosaur runs **slow**?
  - You could also talk about other emotions or describing words. Some dinosaurs are **mean**. Some are **nice**. Some dinosaurs are **scary**. Some are **shy**.
- Remember to expand on what the AAC user says. This way you are always modeling the next level of language. If the AAC user says "green", you can say, "Yes, **it** is **green**." Or, if they say "up", you can say "**It** is **go**ing **up**". You should always try to expand the sentence by 1 or 2 words.
- Point to the words as you talk while you play. It is okay to slow down as you talk. And you don't have to require the child/user to respond, just keep modeling.
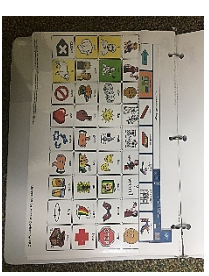
Using a low-tech communication board? Or need some choices to help you communicate during this activity?

The following strips can be used as choice boards or fringe vocabulary for the above activity. If you are using this as fringe vocabulary, you will need a single page communication board. These boards are available on our website. Download the boards here:

https://aaclanguagelab.com/resources/unity-manual-communication-boards You can add these a three ring binder, OR you can Velcro these to the top of a single page low-tech core word board.

Attached to a one-page communication board.

PRC

You can add this one to the LAMP WFL, Unity 84, Unity 60 low tech board.

ANIMAL DINOSAUR Page

dinosaur	brontosaurus	T-rex	diplodocus	parasaurolophus	pterodactyl	velociraptor	stegosaurus	triceratops	brachiosaurus	scary

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GO BACK

You can add this one to the Unity 28, 36 or 45 low tech board.

Dinosaurs Page

dinosaur	brachiosaurus	pterodactyl	stegosaurus	triceratops	tyrannosaurus rex	ghost

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